

When you're ready:

1. CHECK-IN by inviting players to introduce and share something surprising about themselves.
2. QUESTIONS drive Smol Tok. Invite a player to pick a card from the inner circle and address the question to the group.
3. MARK which card was picked by placing the token beside/on it.
4. ANSWERS and follow-up questions are welcome from any one at any time. Players are free to answer to the extent that they are comfortable answering.
5. MOVEMENT is made by the next player to the left. He/she may move the token one space in any direction - pick the card and address the question to the group.
6. REPEAT steps 3 to 5. The game ends when the time-limit is reached or all cards on the table have been played.

If you choose to keep score, add up the depth level of the cards that each player picked - the player with the highest score wins.

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GROUND RULES

How we play is just as important as **why** we play. Read the following aloud:

1. Be open and curious. Our experiences are limited but as we play, you'll get to see and hear from other perspectives.
2. Respect others as you would like to be respected.
3. Maintain confidentiality. If you heard something meaningful and want to share it, please ask for permission.
4. Don't give advice. Get permission if you want to share something that sounds like advice.

PLAYING WITH MEANING

- Don't rush through all 60 cards at one go.
- Explore other ways of playing Smol Tok.
- Play Smol Tok as a standalone or with other expansions in the Smol Tok universe.
- Subscribe for updates at starknicked.com

Made in Singapore
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GETTING STARTED

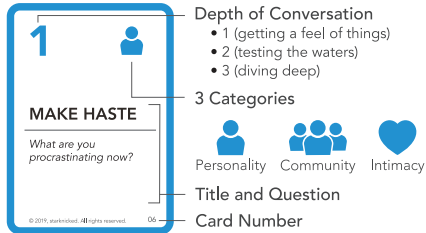
Play Smol Tok with your family and friends, colleagues, and even strangers. The optimal setting for play is in small groups of:

- 4-6 players
- aged 18 and above
- over 1-2 hours

AIM OF THE GAME

1. Grow in awareness of self and others.
2. Build relationships through meaningful conversations.

ANATOMY OF A CARD



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FACILITATING PLAY

Smol Tok is designed to be self-facilitated. Nominate yourself or another player to facilitate. Facilitating involves creating a safe space for people to share their experiences meaningfully.

You can set the tone by:

- Reading and explaining the rules clearly.
- Ensuring all players have opportunities to participate.
- Prompting players where necessary.
- Holding space in a non-judgemental way.

Before the game begins, determine:

- Who's playing
- What the context is
- What you hope to achieve through play

SETTING UP

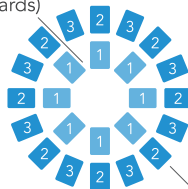
As the facilitator:

- Browse through the questions in Smol Tok.
- Select 12-18 cards that might resonate with the players.

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- Lay out the cards face-down in the centre of the table in the following order:

Inner circle
(level 1 cards)



Outer circle
(level 2 and 3 cards alternating)

- You may also choose to vary the size and shape of this layout (square, single line, etc) to present the cards you selected.
- Place a small token, such as a bottle cap, in the centre of the circle; this will mark movement during the game.
- Set a time limit for playing.
- Encourage players to silence and set aside their mobile phones.

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